U.S. Department of Homeland Security

SCIENCE AND TECHNOLOGY DIRECTORATE

Assessing variation in human skin tone to inform face recognition system design.



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Disclaimer

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- This work was performed by the Identity and Data Sciences Laboratory team at the Maryland Test Facility.
- The views presented here are those of the authors and do not represent those of the Department of Homeland Security, the U.S. Government, or their employers.
- The data used in this research was acquired under IRB protocol.



Biometric & Identity Technology Center

<u>Vision</u>

- Drive biometric and identity innovation at DHS through RDT&E capability
- Facilitate and accelerate understanding of biometrics and identity technologies for new DHS
 use cases
- Follow "Build once, use widely" approach

<u>Goals</u>

- Drive efficiencies by supporting cross cutting methods, best practices, and solutions across programs
- Deliver Subject Matter Expertise across the DHS enterprise
- Engage Industry and provide feedback
- Encourage Innovation with Industry and Academia





DHS S&T Scenario Testing of Biometric Technology

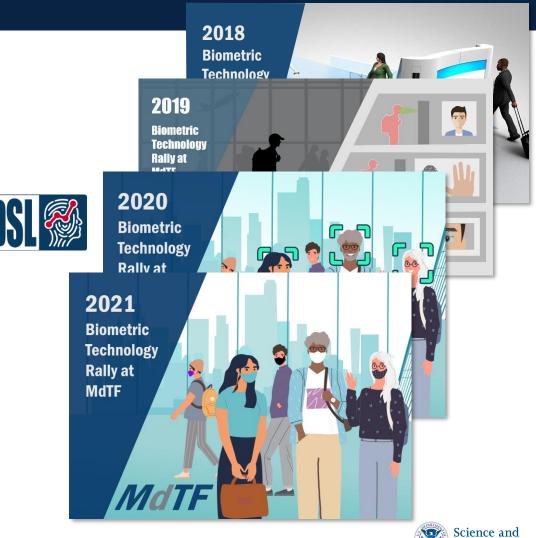


- Address technology risks prior to deployment:
 - Centered around a specific use-case (e.g., land border)
 - Gathering new biometric samples
 - Full multi-component biometric system
- Outcomes:
 - Understand technology performance in use
 - Inform stakeholders about technology performance
 - Direct engineering resources to the main causes of error



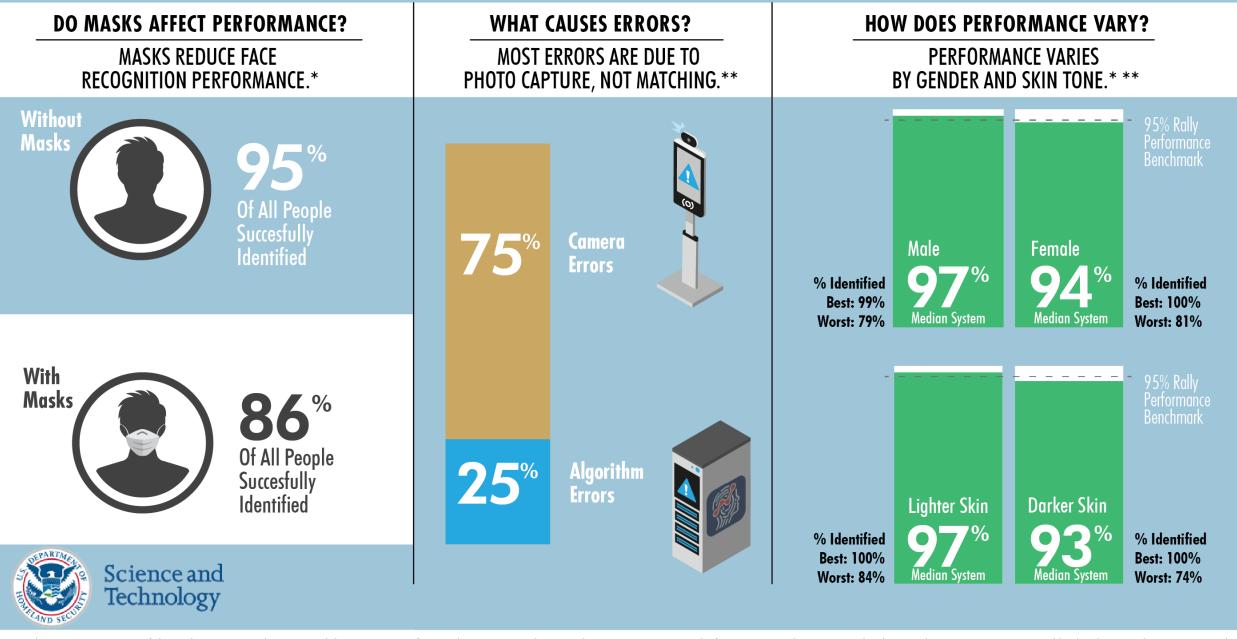
DHS S&T Scenario Testing of Face Recognition Technology

- Since 2018, over 200 commercial systems selected for testing by a panel of experts
- Testing performed by the Identity and Data Sciences Laboratory at the Maryland Test Facility
- Tests provide comprehensive metrics:
 - Efficiency transaction times
 - Effectiveness image capture and matching success
 - Satisfaction user feedback
 - Equitability performance across demographic groups
 - https://mdtf.org



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Key Takeaways from the 2021 Biometric Technology Rally

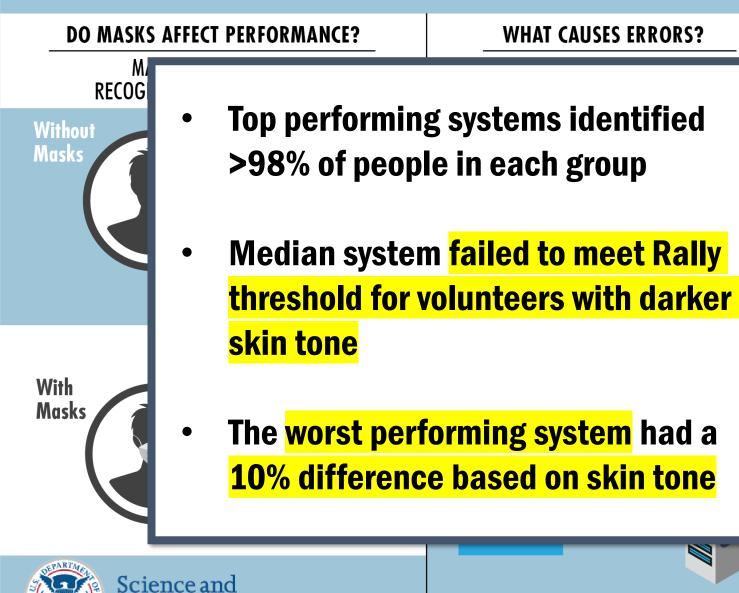


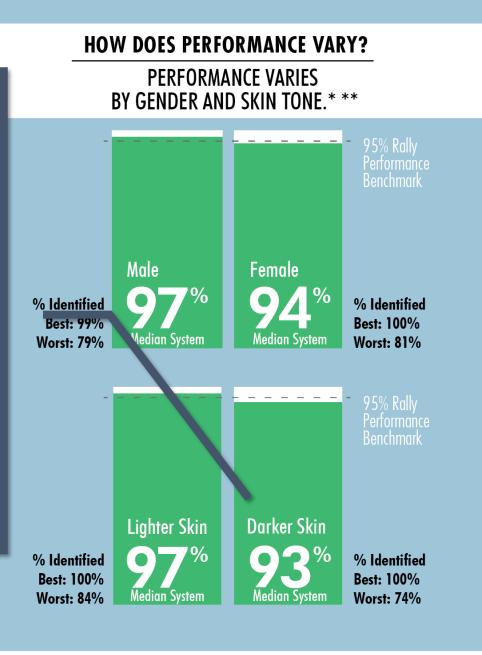
*Numbers are representative of the median system combination (25th best system out of 50 total systems) in each test condition.

**Results from system combinations tested without masks.

Prepared by the Identity and Data Sciences Lab

Key Takeaways from the 2021 Biometric Technology Rally





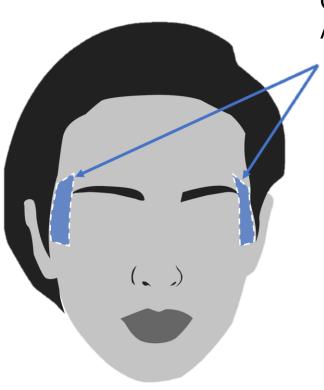
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Technology

**Results from system combinations tested without masks.

Prepared by the Identity and Data Sciences Lab

Facial Skin Tone – MdTF Sample



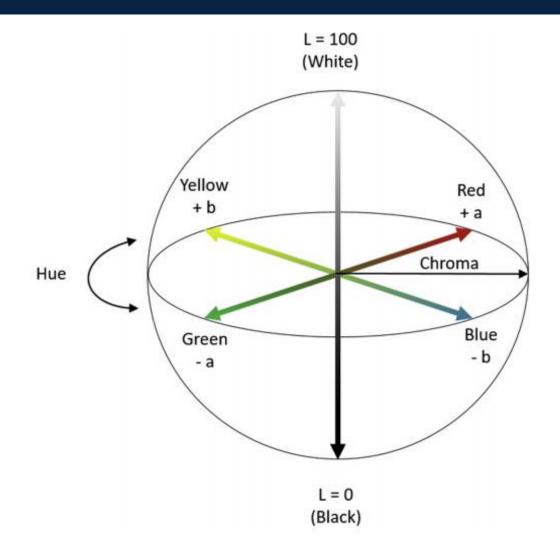
One reading each from the left and the right temple. Average value computed.

1,000+ unique volunteers.Diverse race, gender, age.2,000+ color samples.

DSM III Colormeter Cortex Technology



CIELAB color space



Distances in CIELAB color space are normalized for human perception. Lightness: L* Red/green: a* Yellow/blue: b*

$$\Delta E = \sqrt{(\Delta L)^2 + (\Delta a)^2 + (\Delta b)^2}$$

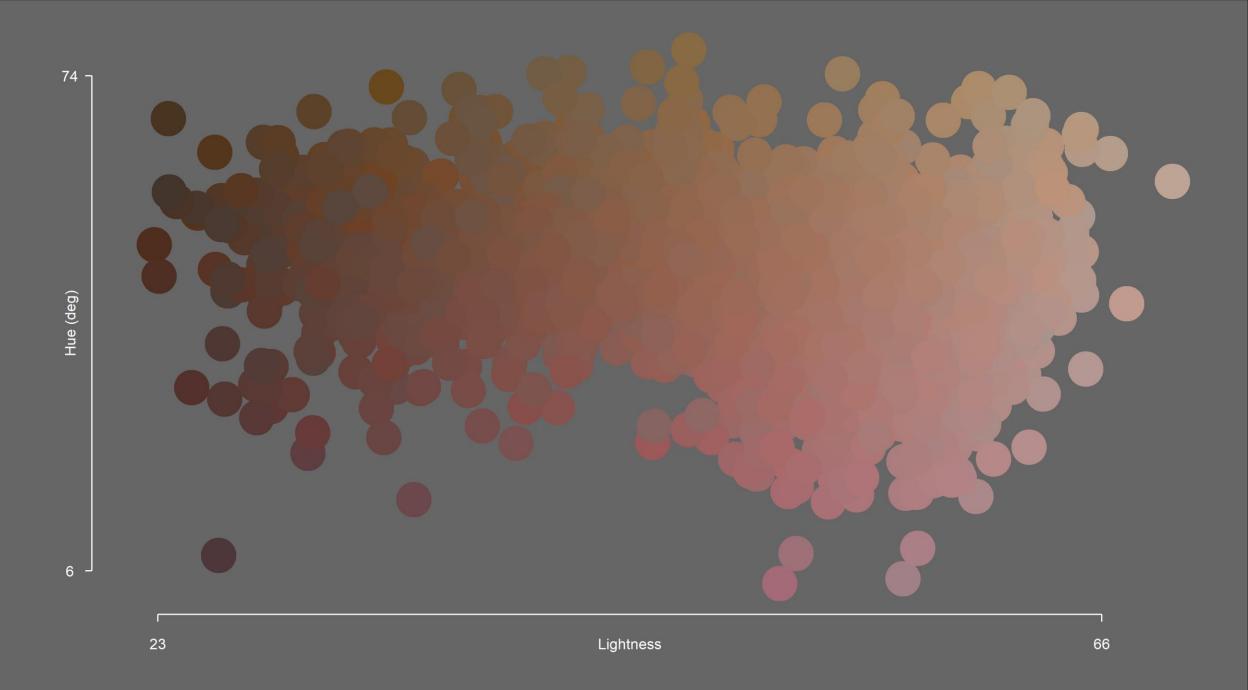
 $\Delta E = 2.3$ is a just-noticeable difference in human perception.

Hue and chromaticity are more intuitive means of describing color than *a* and *b*:

Hue
$$= \frac{180}{\pi} \operatorname{atan}\left(\frac{b}{a}\right)$$

Chromaticity =
$$\sqrt{a^2 + b^2}$$



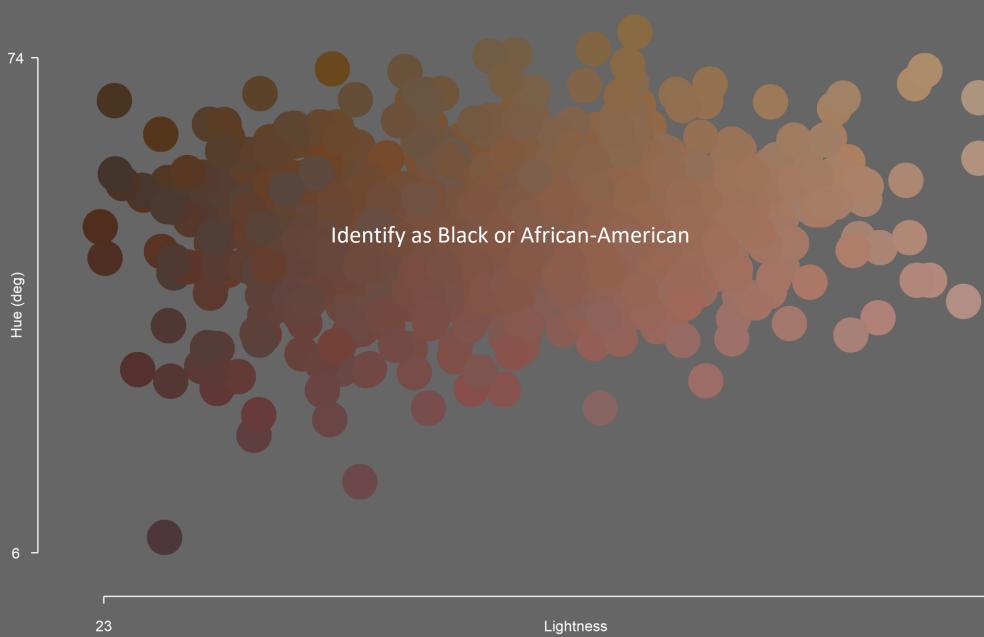


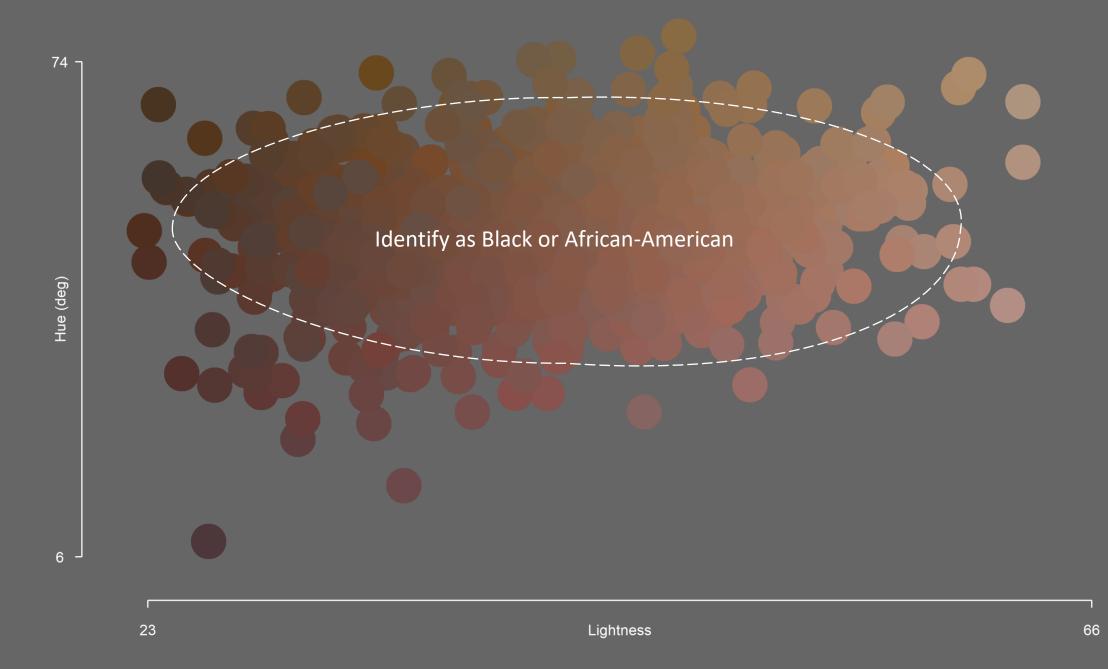
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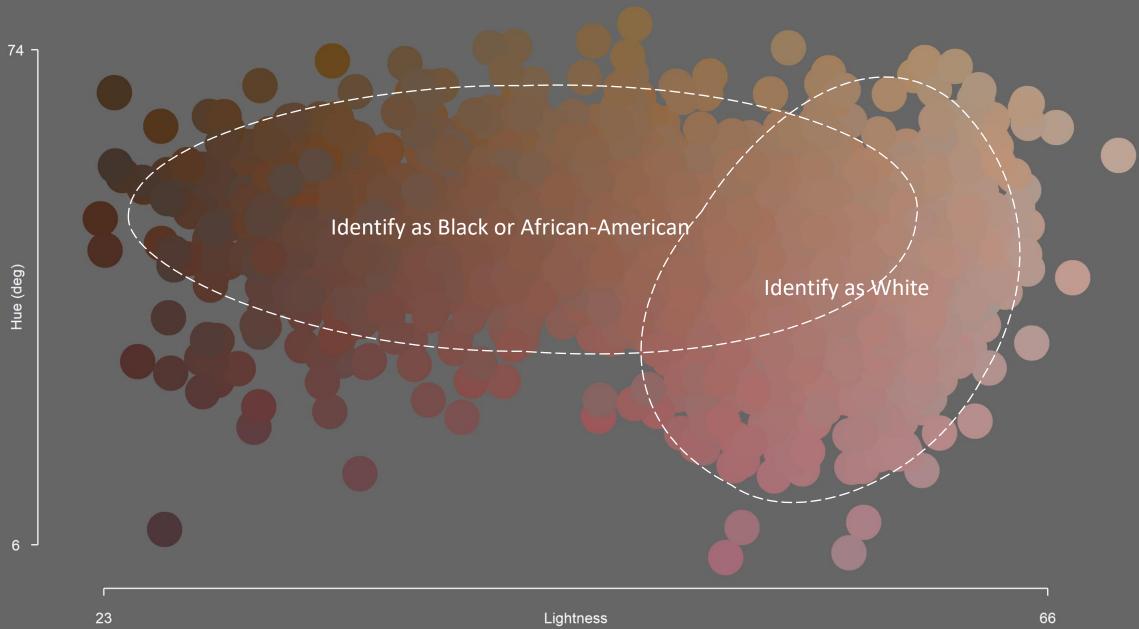
ר 74









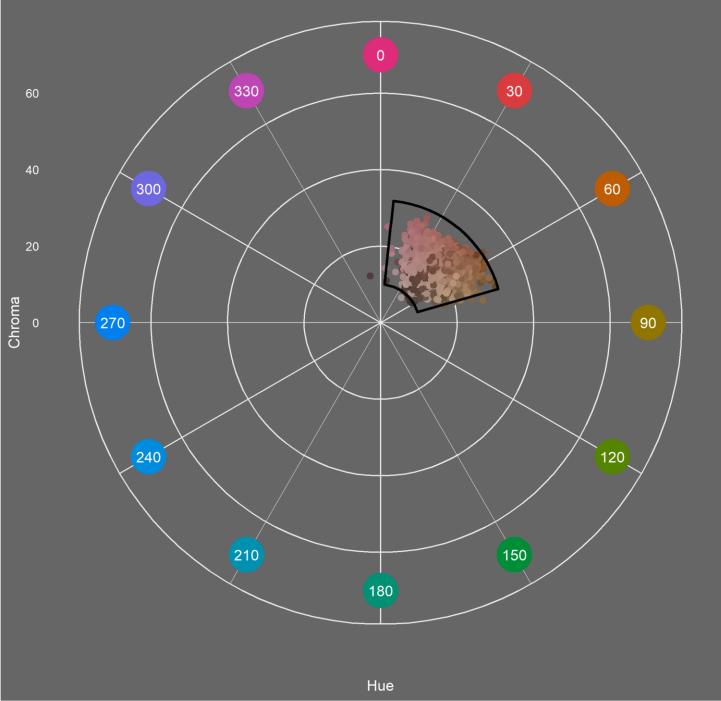


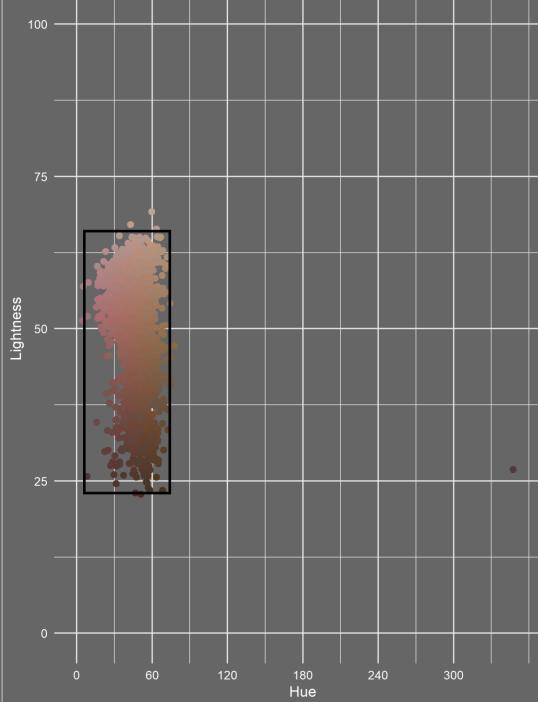
Face skin tone: measured "natural" range

- Face image quality standards specify that face images have no "unnatural color"
 - ISO/IEC 19794-5 Biometric data interchange formats Part 5: Face image data requires appropriate white balance
 - ISO/IEC 39794-5 Extensible biometric data interchange formats Part 5: Face image data discusses "unnatural skin tone" in CIELAB space
 - ISO/IEC WD 29794-5 Biometric sample quality Part 5: Face image data: describes a measure of the degree of face color "unnaturalness"
- MdTF samples suggest a "natural" skin tone <u>range</u> can be defined
 - Range of values in MdTF sample:

Lightness:	<u>23 – 66</u>
a*:	5 - 26 (avg = 15)
b*:	2 - 28 (avg = 16)
Hue:	6 – 74 degrees
Chromaticity:	10 – 32

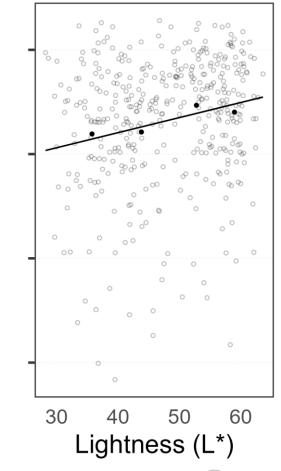






Relation to Biometric System Performance

- Acquisition:
 - Failure to Acquire is greater for volunteers with darker skin tone.
- Matching:
 - Rank one mated scores are higher for those with lighter skin tone (Cook et al., TBIOM 2018)
 - Relation of scores with skin tone is stronger than with Race
 - Skin tone effects found for >50% of acquisition-matching system combinations tested in DHS S&T Rallies (85 of 158)



score

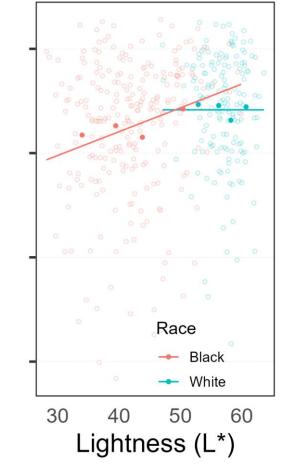
mated

Rank one



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 - Relation of scores with skin tone is stronger than with Race
 - Skin tone effects found for >50% of acquisition-matching system combinations tested in DHS S&T Rallies (85 of 158)
 - Relation of scores with skin tone exists for volunteers identifying as Black or African-American, but not for those that identify as White.
 - Relationship between skin tone and mated score can vary across acquisition systems.
- Some of these effects may be due to poor quality of acquired imagery.



score

mated

Rank one



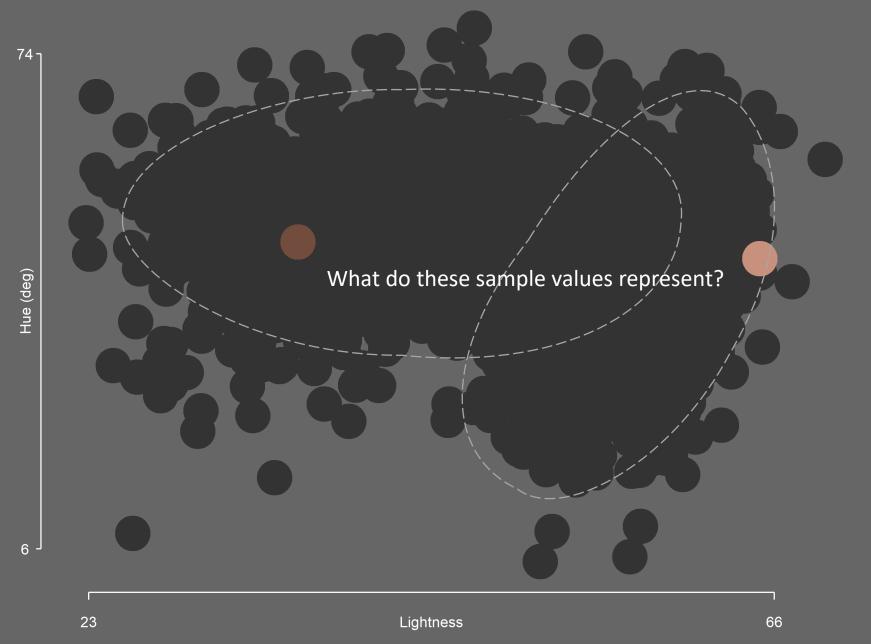
Color Calibrating Cameras



CIELAB values are provided for each color element in these color checkers.

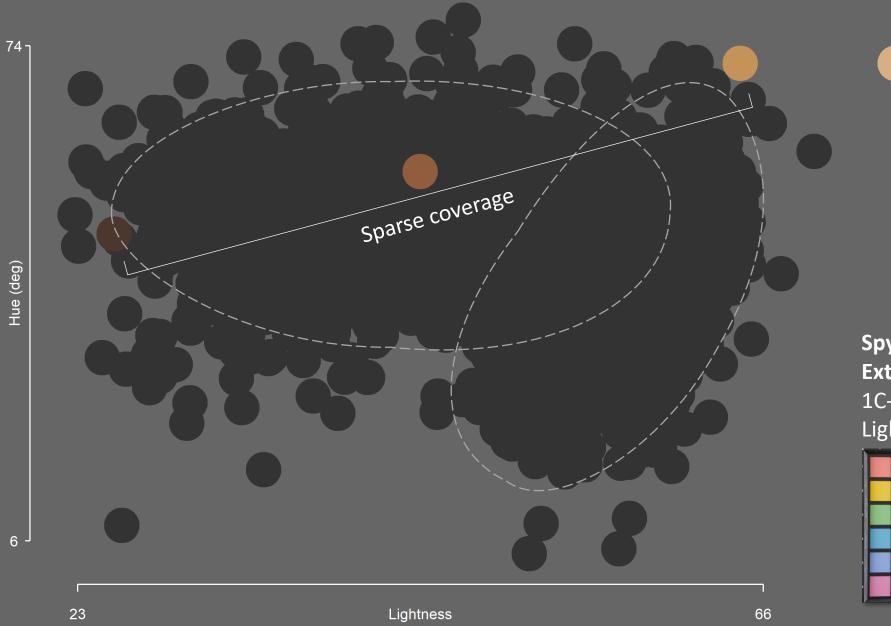
Goal is to minimize color error across color squares (*i*): $\sum_{i} \sqrt{(\Delta L_i)^2 + (\Delta a_i)^2 + (\Delta b_i)^2}$





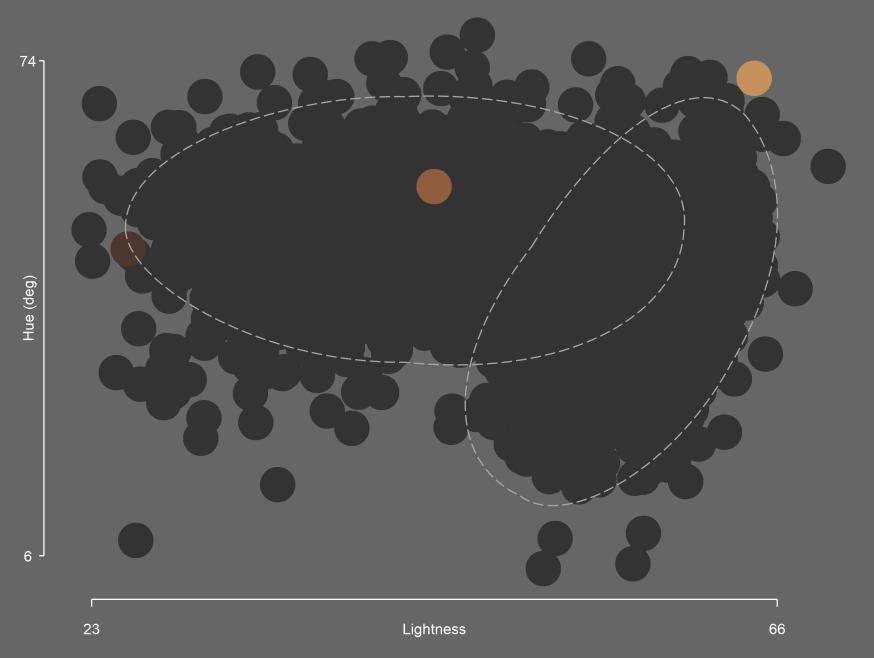
SpyderCheckr48 Classic Macbeth Chart 5H-6H Lightness: 36 – 65





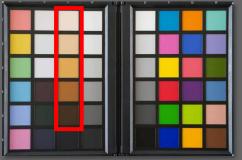
SpyderChecker48 Extended 1C-5C Lightness: 25 – 85

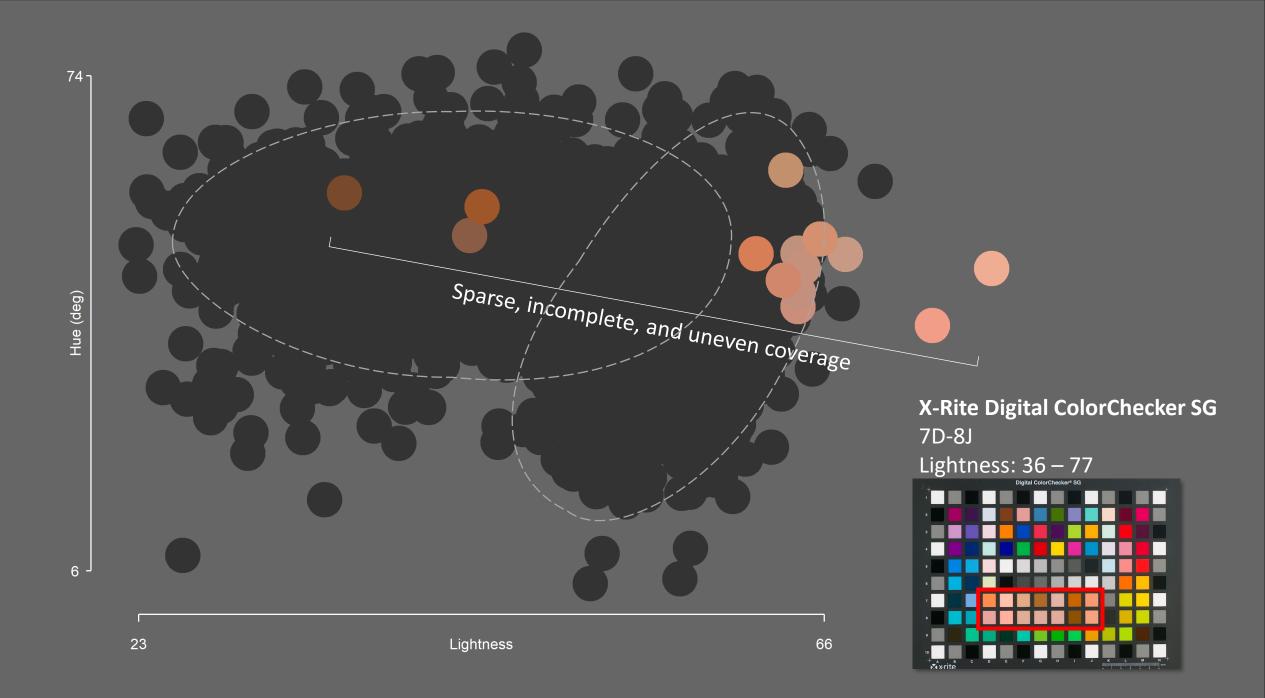




Too light for face skin

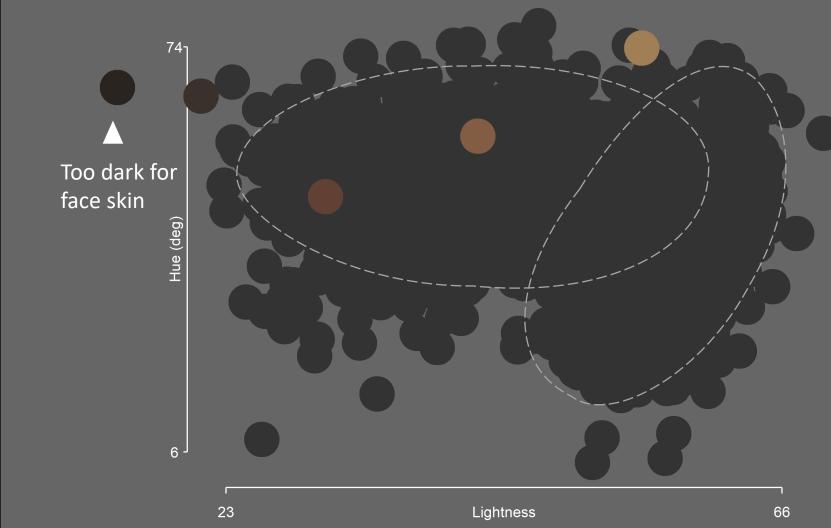
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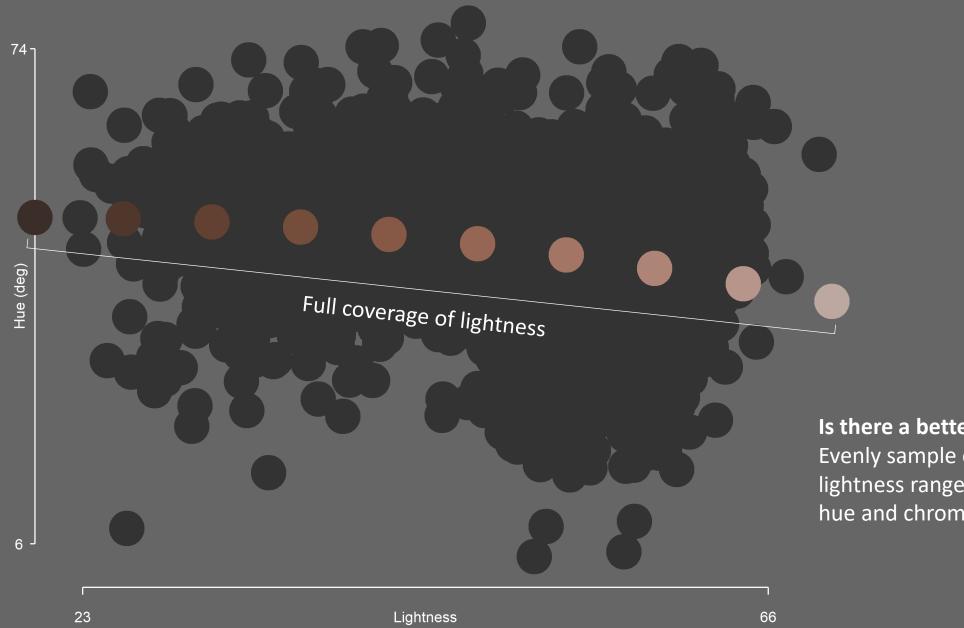




Too light for face skin

Google Monk Scale Developed for Labeling Images in Studies of AI Fairness Lightness: 15 – 94





Is there a better approach? Evenly sample extended lightness range at appropriate hue and chromaticity.

Implications for Acquisition Systems

- Face recognition systems should be able to maintain performance for face targets within "natural" CIELAB color range:
 - Lightness: 23 66
 - Hue: 6 74 degrees
 - Chromaticity: 10 32
- Can measure reproduction of CIELAB color within defined error from target
 - $\Delta E = \sqrt{(\Delta L)^2 + (\Delta a)^2 + (\Delta b)^2}$
- Optimize for diffuse not specular reflection
 - Bahmani et al., IWBF 2021



Implications for Face Image Datasets

- What are we using to train and evaluate face recognition?
- Skin tone in images can vary some datasets may have face images with values outside the natural range.
- This indicates dataset images are improperly color calibrated.
- A measure of face dataset "color health":

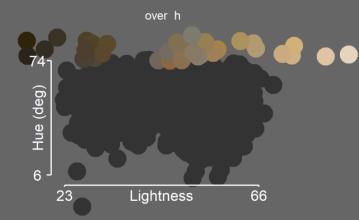
$$CH_{dataset} = \frac{1}{N} \sum_{i=1}^{N} c_i \in C$$

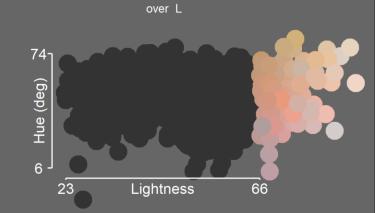


Howard et al., TBIOM 2021



over C ר74 Hue (deg) 6 -23 Lightness 66

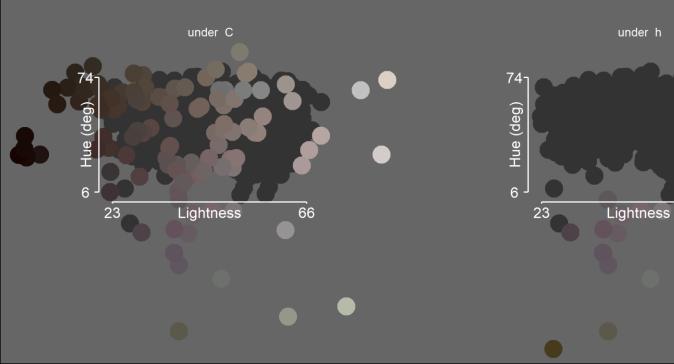


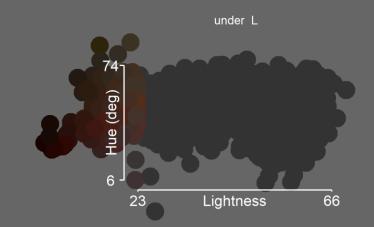


$CH_{MEDSII} \sim 60\%$

under h

66







- Face recognition system performance varies as a function of skin tone
 - Reduced performance for people with darker skin
 - Skin tone is linked with performance independent of self-reported race
- Skin tone is not reliably represented in images returned by commercial biometric systems
 - Error in color reproduction
 - Over and under-exposure
- Color calibration targets used to calibrate digital cameras do not provide even and complete coverage of measured skin tone values
- Face recognition systems should be engineered to take quality images for individuals within the full range of measured skin tone values
 - Color targets better representing skin tone variation may help



Questions & Answers

- Contact information
 - ysirotin@idslabs.org
 - peoplescreening@hq.dhs.gov
- Visit our websites for additional information
 - To see additional work DHS S&T supports, visit www.dhs.gov/science-and-technology
 - Detailed application instructions will be available in a separate document on <u>https://mdtf.org</u>
 - To view additional information about this year and prior Rallies, visit <u>https://mdtf.org</u>



