

Efficiency considerations for face recognition algorithms



International Face Performance
Conference (IFPC)
29 October, 2020

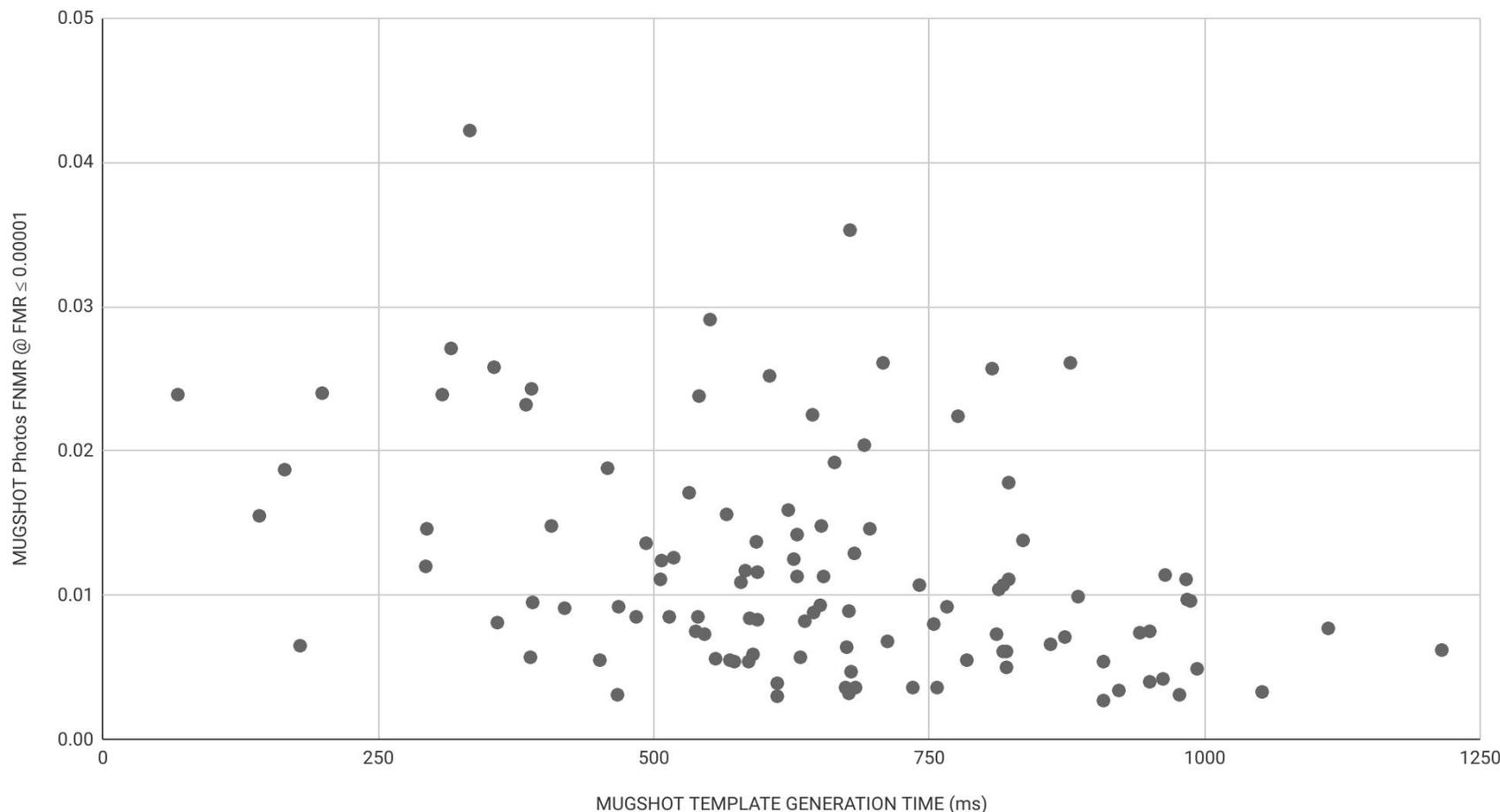
Presented by:
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Template Generation Speed vs. Accuracy

MUGSHOT Photos FNMR @ FMR ≤ 0.00001 vs. MUGSHOT TEMPLATE GENERATION TIME (ms)



Little correlation between speed and accuracy

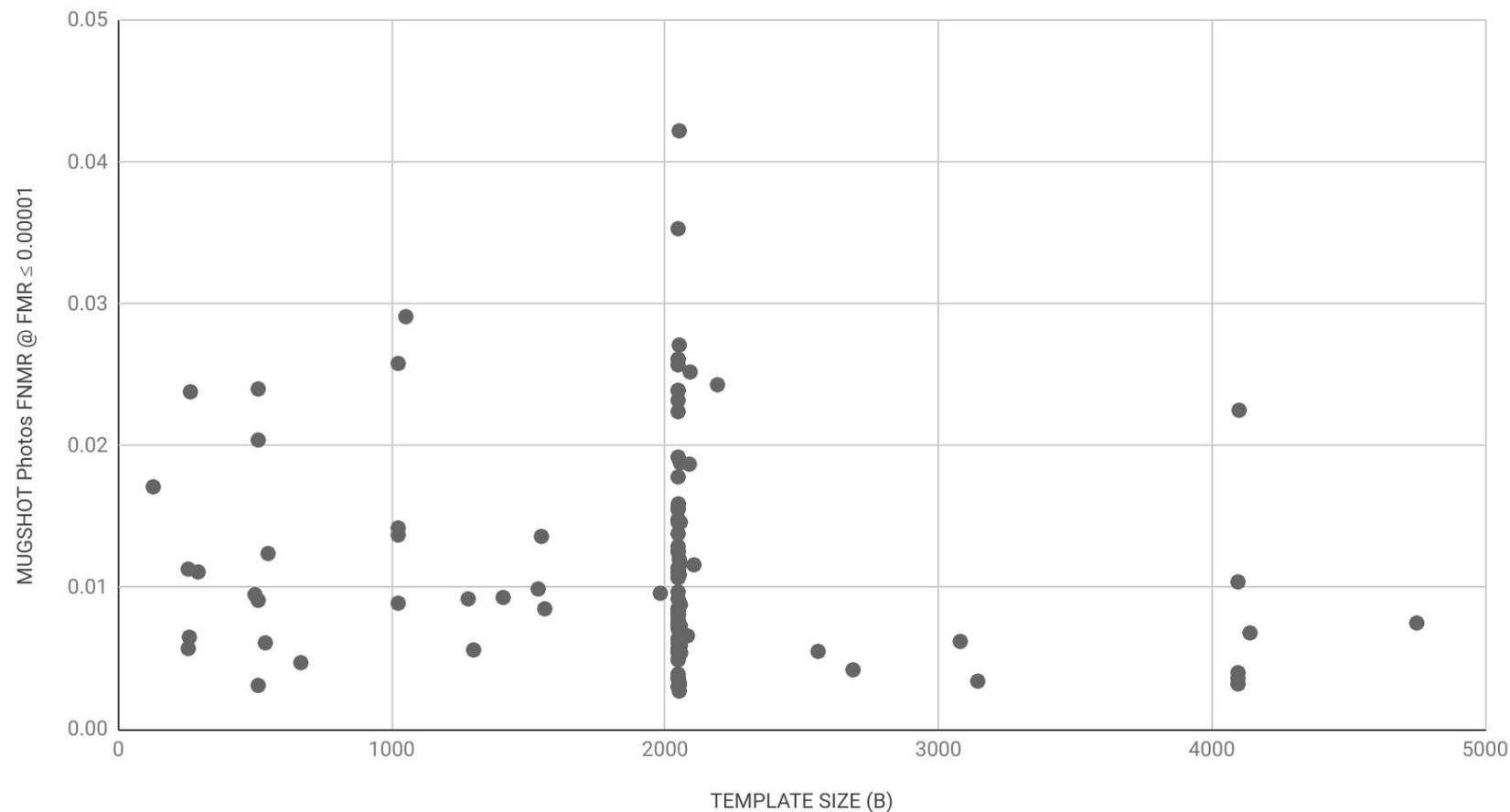
One generally does not need to sacrifice speed for accuracy

Over 5x difference in speed

Amongst high accuracy vendors (< 1% error rate), there is a massive difference in template generation speed

Template Size vs. Accuracy

MUGSHOT Photos FNMR @ FMR ≤ 0.00001 vs. TEMPLATE SIZE (B)



**No correlation
between template
size and accuracy**

No need to sacrifice template
size for accuracy

**Over 20x difference in
template sizes**

There is over an order of
magnitude difference in
template size for top-tier
accuracy vendors

LET'S BREAK IT DOWN

Hardware Components

The primary limitations on Facial Recognition applications and their viability come from the host machine's processor and memory capacities.

The Processor (CPU)

Affects Speed

| Template Generation | Comparison / Search |
|---|---|
| FAST 200ms 1 CPU core can create 5 templates per sec | FAST 1μs 1 CPU core can perform 1,000,000 comparisons per sec |
| SLOW 1s 1 CPU core can create 1 templates per sec | SLOW 10μs 1 CPU core can perform 100,000 comparisons per sec |

The Memory (RAM)

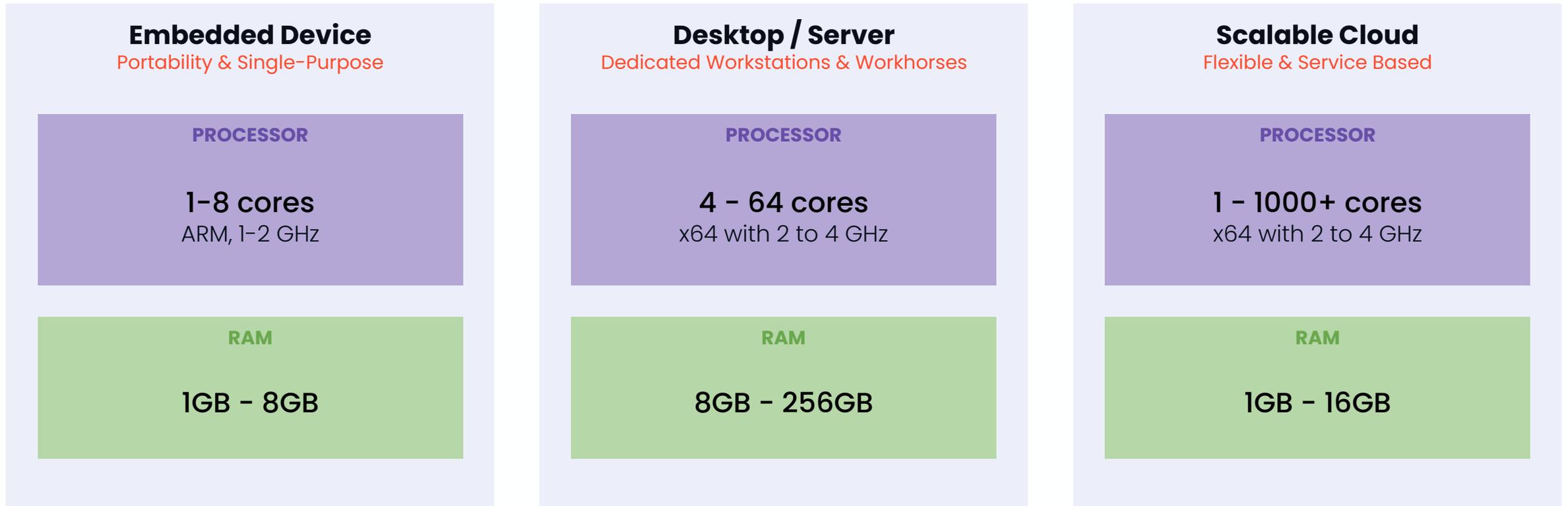
Affects Efficiency

| Database / Template Size | Model and Binaries |
|--|--|
| EFFICIENT 256 bytes 4GB of RAM can host ~15,636,000 templates | EFFICIENT 50 megabytes FR Software loads immediately & doesn't affect system resources. |
| INEFFICIENT 4096 bytes 4GB of RAM can host ~976,000 templates | INEFFICIENT 2 gigabytes FR software is slow to load & has a noticeable impact on system resources. |

THE RIGHT HARDWARE FOR THE RIGHT APPLICATION

Architecture Options

Here is a description of this distribution



PRIMARY USE CASE

Identity Verification

User Presents the system with:

Personal Identifier
ie. ID #, Keycard, Username

Face Capture
via Sensor (camera)

Retrieve Stored Template

Process Face
Detection > Templatization > Assess
Quality > Assess Liveness

Compare Template Similarity

Access Granted

Access Denied



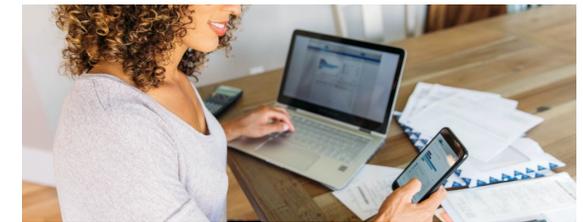
Bank Account Access



Secure Facility Access



Phone Unlock

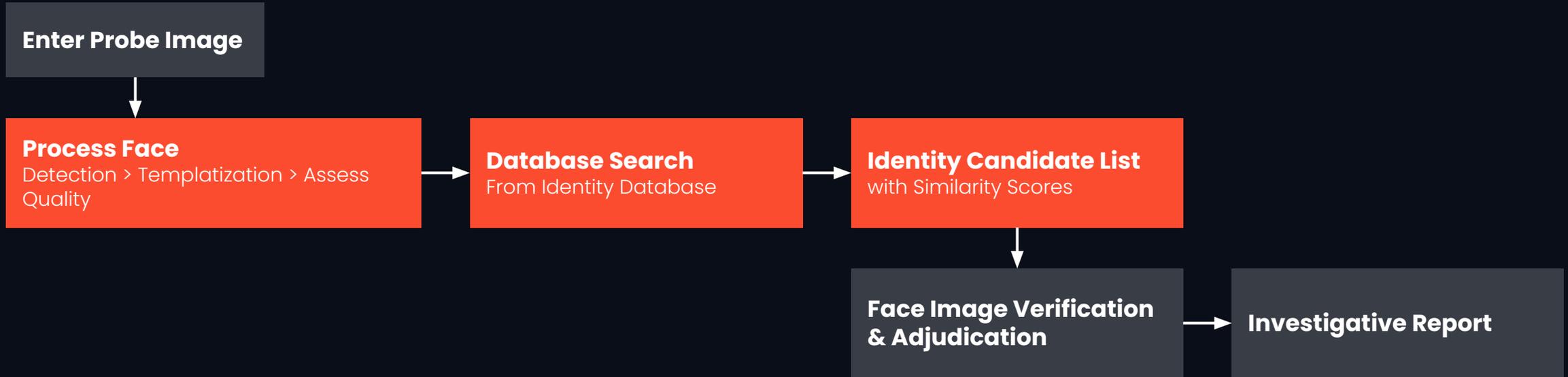


Tax Return Filing

PRIMARY USE CASE

1:N Search

- Manually Performed by Trained Analyst / Examiner
- Automated by the Algorithm



Identification of a Bank Robber
from a surveillance video frame.



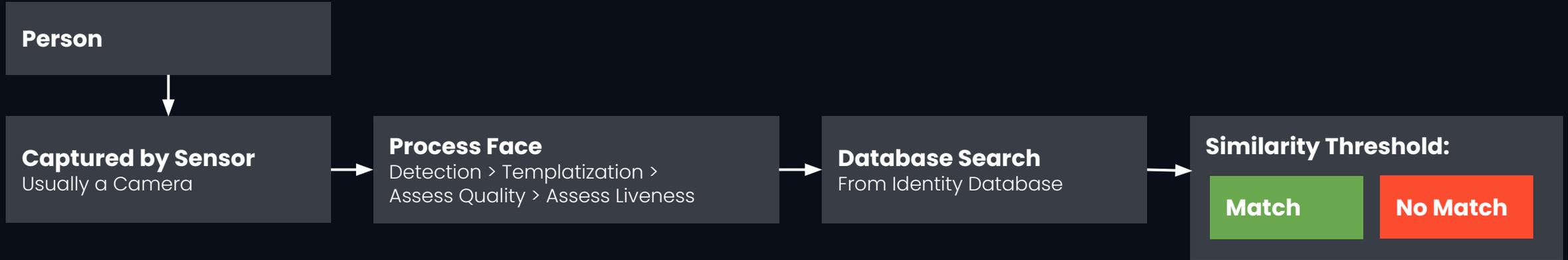
Identification of an Assaulter
from their online dating profile.



Identification of a Hit & Run Suspect
from a bystander's cell phone camera

PRIMARY USE CASE

Automated Search



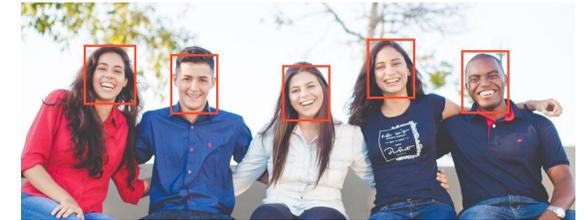
Airport Security Screening



Home Security



Terrorist Watchlisting



Automated Photo Tagging

Architecture vs. Use Case

| | IDENTITY VERIFICATION 1:1 | MANUAL SEARCH 1:N | AUTOMATED SEARCH 1:N+1 |
|---------------------------|---|--|--|
| Persistent Server/Desktop | <ul style="list-style-type: none"> • Slow template generation speed will reduce throughput/system response time. • Large binary size will impact system restart speed | <ul style="list-style-type: none"> • Large template size will require significant memory resources • High template generation speed will delay search results • High comparison speed will delay search results | <ul style="list-style-type: none"> • High template generation speed will reduce throughput (e.g., video processing) • Large template size will exasperate memory resources |
| Embedded Device | <ul style="list-style-type: none"> • Slow template generation speed will cause major latency (> 3 seconds). • Large binary size will occupy a high percentage of available memory. | <ul style="list-style-type: none"> • Template size must be very small due to memory limits • High template generation speed will significantly delay search results • High comparison speed will significantly delay search results | <ul style="list-style-type: none"> • High template generation speed will render video processing impossible • Template size must be very small due to memory limits |
| Scalable Cloud | <ul style="list-style-type: none"> • Large binary size will slow container instantiation time. • Poor network bandwidth will delay image transmission. • Slow template generation speed will reduce throughput / system response time. | <ul style="list-style-type: none"> • NOT ADVISED TYPICALLY • Large template size or large number of templates will make container instantiation very slow • Gallery size is typically too large to instantiate containers in less than 30 seconds | <ul style="list-style-type: none"> • Poor network bandwidth will prevent video transmission • High template generation speed make video processing expensive • Large template size, large number of templates, and/or large binary size will make container instantiation very slow |

Identity Verification 1:1

Persistent Server / Desktop

- Slow template generation speed will reduce throughput/system response time
- Large binary size will impact system restart speed

Identity Verification 1:1

Embedded Device

- Slow template generation speed will cause major latency (> 3 seconds).
- Large binary size will occupy a high percentage of available memory

Identity Verification 1:1

Scalable Cloud

- Large binary size will slow container instantiation time
- Poor network bandwidth will delay image transmission
- Slow template generation speed will reduce throughput / system response time

Manual Search 1:N

Persistent Server / Desktop

- Large template size will require significant memory resources
- High template generation speed will delay search results
- High comparison speed will delay search results

Manual Search 1:N

Embedded Device

- Template size must be **very** small due to memory limits
- High template generation speed will significantly delay search results
- High comparison speed will significantly delay search results
- Large binary size will occupy a high percentage of available memory

Manual Search 1:N

Scalable Cloud

- **NOT ADVISED TYPICALLY**
- Large template size or large number of templates will make container instantiation very slow
- Gallery size is typically too large to instantiate containers in less than 30 seconds

Automated Search 1:N+1

Persistent Server / Desktop

- High template generation speed will reduce throughput (e.g., video processing)
- Large template and binary sizes will exasperate memory resources

Automated Search 1:N+1

Embedded Device

- Slow template generation speed will render video processing impossible
- Template size must be very small due to memory limits
- Large binary sizes will exasperate memory resources

Automated Search 1:N+1

Scalable Cloud

- Slow template generation speed make video processing expensive
- Large template size, large number of templates, and/or large binary size will make container instantiation very slow
- Poor network bandwidth will prevent video transmission

FRVT Wish List

- Require vendors to certify the algorithm they submit with their operationally available version
- Enable submission of an additional algorithm or two to help ensure operationally deployed algorithms can be NIST validated
 - E.g., some vendors deploy two different algorithms
- Benchmark speeds on ARM devices
- Be involved in crafting legislation / regulation
 - E.g., help require only NIST validated algorithms are used operationally
 - Amazon AWS and Clearview AI have never submitted their algorithms to FRVT
 - NEC and Microsoft have never submitted their algorithms to FRVT Ongoing

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**BUILT BY ENGINEERS
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